



# Unicem Cliffentuck

Cloud Stacking

A cooperative unicorn stacking game for 1 - 4 players between 4 and 99 years old.

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The five little unicorns Glitterluck, Rosalie, Marvel Flower, Magic Swirl, and Stardust live in a beautiful cloud castle. Every day, friends come to visit them; there are always many visitors and a lot going on and the castle is running out of space. Using many clouds and a little bit of magic, the unicorns gradually add more turrets to their castle.

The object of the game is to collect the 10 pink crystals, stack the clouds and the unicorns on the castle in order to house all the unicorns in their new home!

# **Contents**

4 unicorns: Glitterluck (hot pink), Stardust (yellow), Marvel Flower (purple), and Magic Swirl (turquoise), 1 baby unicorn Rosalie (pink), 1 cloud castle, 5 large white clouds and 5 smaller blue clouds, 1 die, 1 cloud game board, 16 double sided cloud tiles, 10 cloud crystals and instructions booklet

# Preparation

Place the cloud game board in the center and place the cloud castle (as shown) in the recess. Randomly place all the cloud tiles, lighter white side face up, in a circle around the cloud game board. Place unicorn baby Rosalie on any tile of your choice and have the die ready. The remaining unicorns, the white and blue clouds, and the 10 cloud crystals are kept as a stockpile outside the cloud circle so that all the players can easily reach them.





# How to play

Play in a clockwise direction. The last player to fly over the clouds in an airplane is the starting player and rolls the die.

#### What does the die show?



One, two, or three clouds

Move Rosalie forward this number of cloud tiles in a clockwise direction.



Star

Place Rosalie on any tile.

## Where has Rosalie landed?



## On a white cloud

Take a large white cloud from the stockpile and stack it on the cloud castle.



## On a blue cloud

Take a small blue cloud from the stockpile and stack it on the cloud castle.





Take any unicorn from the stockpile and stack it on the cloud castle.

**Note:** You may also build on the left and right of the castle, but only inside the recess.







## On a cloud crystal

Place a cloud crystal in any round recess on the cloud game board.

If you land on a tile and there are none of the clouds, unicorns, or crystals shown left in the stockpile, you do nothing. Rosalie simply stays where she is.

The next player takes their turn by rolling the die.

## What happens if parts fall off the castle?

Put the fallen clouds and/or unicorns back into the stockpile. The crystals already collected remain on the cloud game board.

Turn over any tile with a **white** or **blue cloud**.

## What does the cloud tile show?



#### The thunderstorm

Look out! The thunderstorm is threatening your building project. As soon as the third thunderstorm tile has been turned over, you have unfortunately lost.



#### The Sun

That's lucky - you can carry on stacking without a care.

Place the turned over tile next to the cloud circle. With the neighboring cloud tiles you can close the gap that has appeared in the circle.



# End of the game

Once the 10 cloud crystals have been collected and all 4 unicorns have been stacked, you don't have to keep rolling the die. The child who last rolled the die now stacks Rosalie on the cloud castle. If nothing falls off, the game ends and you have won together. Congratulations on successfully building the new big cloud castle!

If something falls down, the game continues as described above.

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As soon as **3 thunderstorm tiles have been turned over**, you have unfortunately lost.



# **Variations**

- The game is easier when you can turn over up to 4 thunderstorm tiles and Rosalie doesn't have to be stacked at the end.
- The game is more difficult if only 2 thunderstorm tiles can be turned over signifying the end of the game.